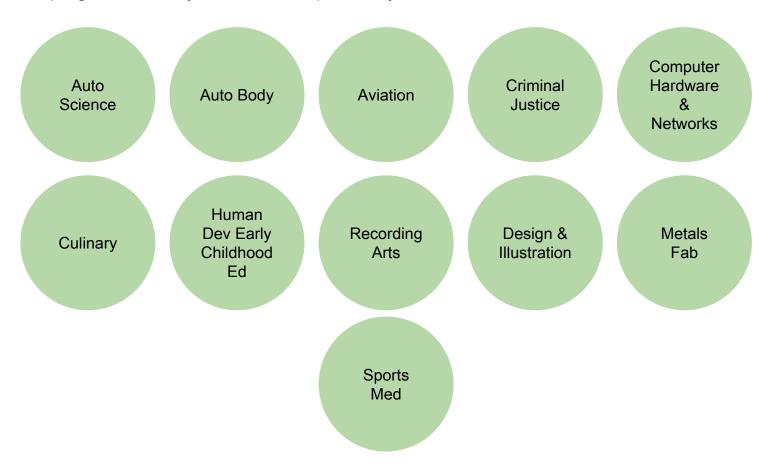
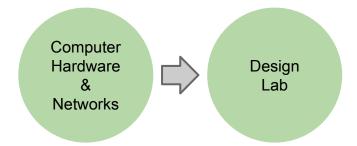


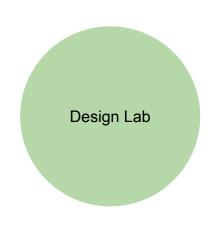
by Angela Pandis, BTC and Adam Provost, BSD TIS

Each BTC program currently functions independently



Propose merging current Hardware and Networking program into fully functional Design Lab





Hardware and Networking: Current program

Revamp program into / toward Design School Model Examples: Stanford D-School, Harvard Innovation (Hi) Lab, MIT Media Lab

Design School, rapid prototyping, Maker Space

Principles of Design Design Thinking 3D Printing Modeling Electronic prototyping Internet of Things Web design Social Media **Project Management** User Testing Instructional Systems Design (ISD), User Experience Design Teaching Internships with other BTC programs with Lab functions ie Programming with Early Childhood Education Hardware and Networking

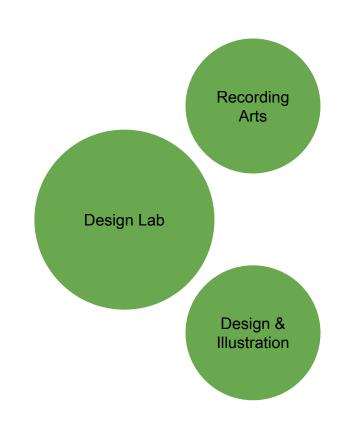
Design Lab
Coordinates BTC initiatives with Media Arts
and Design and Illustration for:

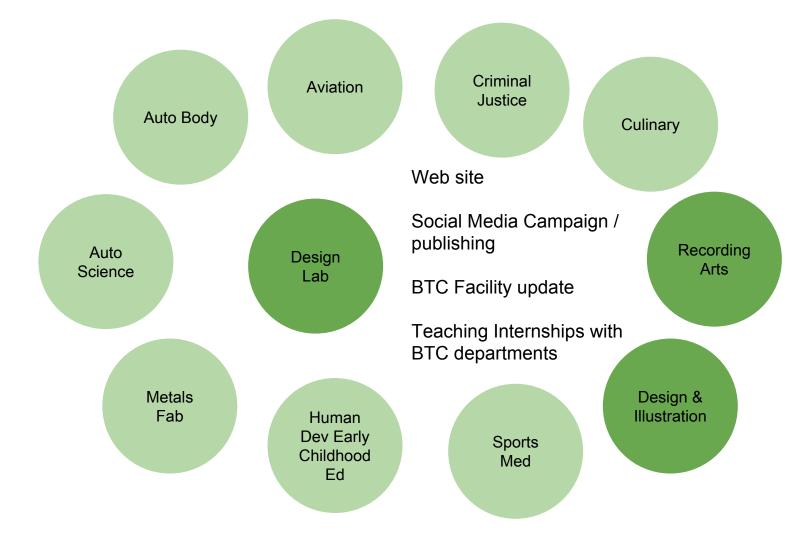
New website (modern Wordpress site). Interactivity with all other BTC Programs

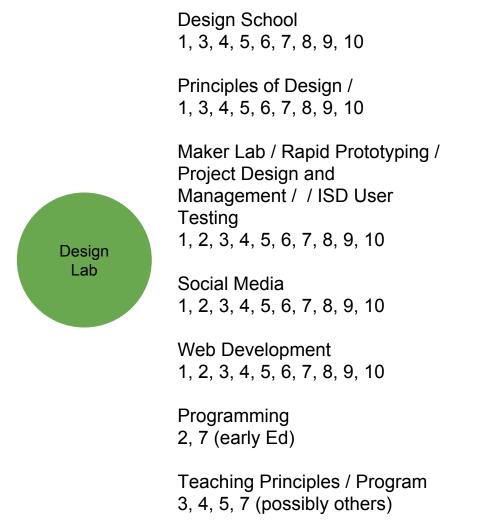
Social Media campaign for all BTC programs / marketing

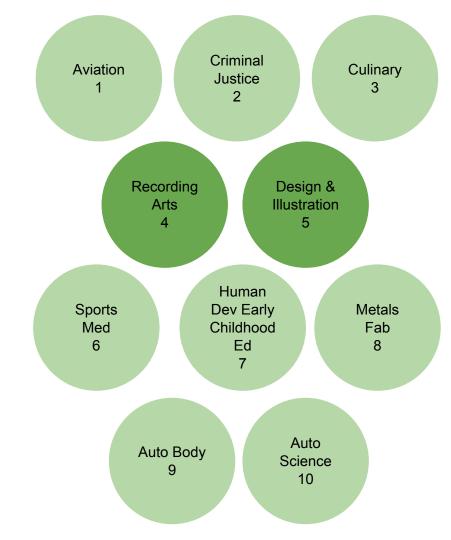
Facility renovation (hallways and classrooms) for color palate (facelift), art curation.

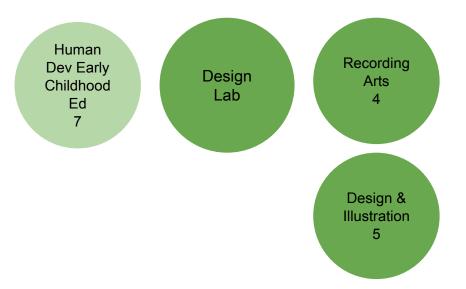
and Promotes student internships with Champlain College, UVM, Burlington Generator and Burlington businesses (Dealer.com, My Web Grocer, etc.), community, and training programs for other schools (graduate courses).











Example

Human Development / Early Childhood Education works with the Design Lab on a programming project. All participants gain teaching / mentoring and early childhood development expertise. The project is recorded (video documentation with recording arts, and published with Design Lab media students working with Design and Illustration. The project could extend into Internet of Things (Little Bits robotics) and robotics teams in the Design Lab.

Tie in: College teaching / mentoring programs (early childhood dev, programming, video documentation (Reggio Emilia), publishing and design

Pick a name!

D-School (Stanford)

Media Lab (MIT)

Hi (Harvard Innovation)

Studio B

FUTURE THINKING

Advanced Programming and Robotics School

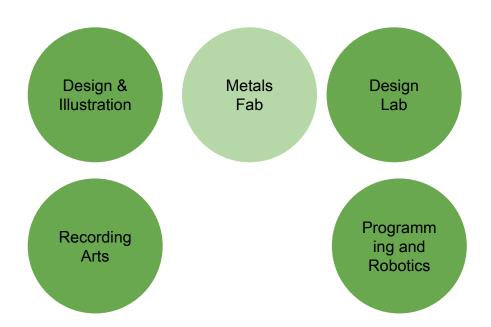
Incredible need for an advanced and interdisciplinary programming track in Chitt County

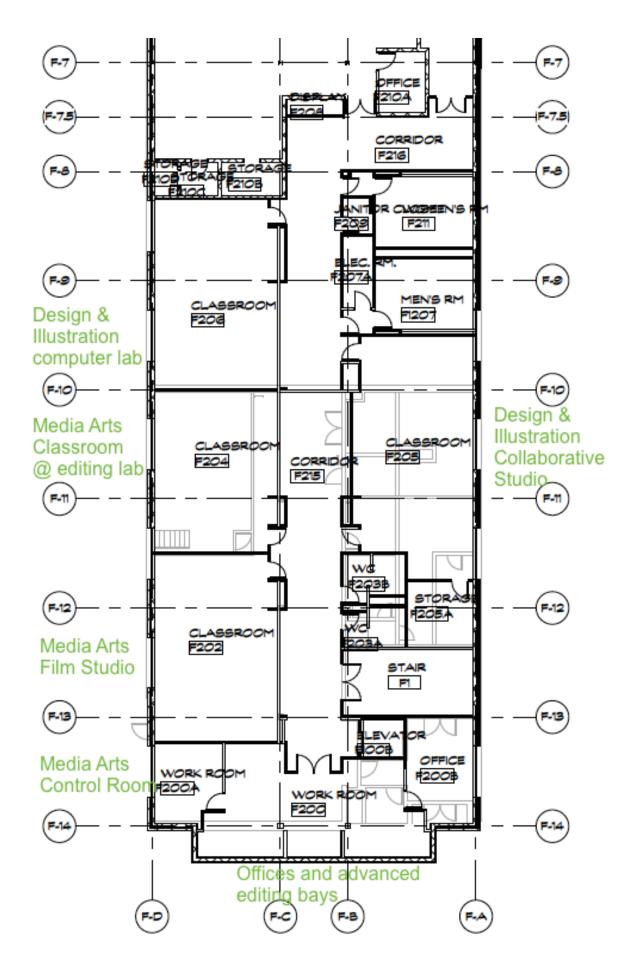
Potentially a huge draw for the Tech Center and incredible fit with the Design Lab concept

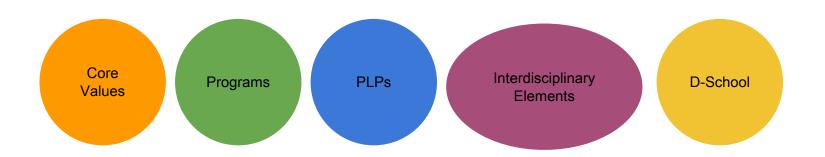
Community Partners: Signed in

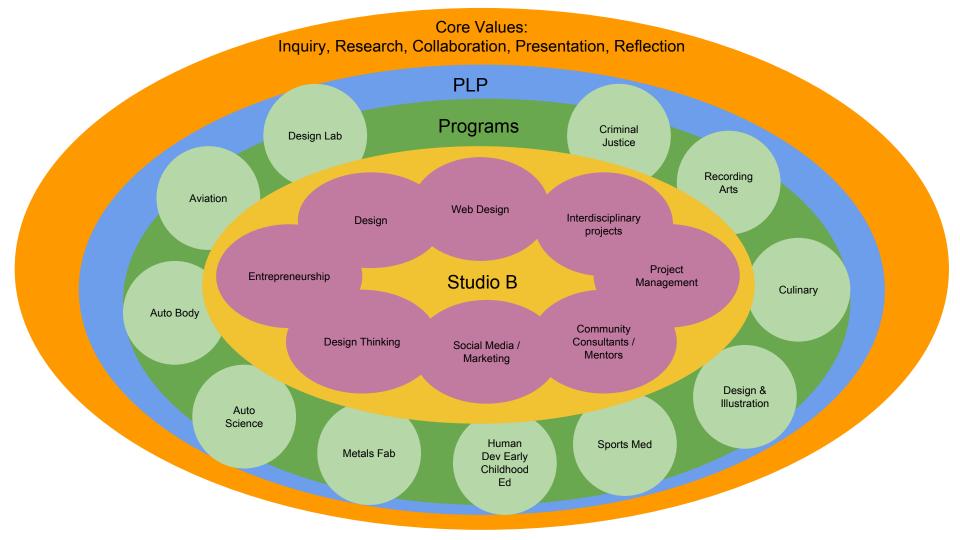
Burlington Generator Champlain College University of Vermont

Centralize services: Move programs to the same hallway in F Building









Summer 2016

Move Design and Illustration and Media and Recording Arts Implement stage 1 of shop refinish / build: floor, repairs, door, power hire a Programming and Robotics Teacher

Yr 1: 2016 - 2017 school year

dev k-12 curriculum and organize teacher PD team teach Java at BHS Begin basic maker space design challenges

Develop project board vision and BTC teacher PD

BHS teacher invites to draft workflow ideas

Establish Artist in Residence Program: Generator, Champlain and UVM students

Community

Host parent nights
Student design challenges and showcases

Design team continue MakerSpace development

Yr 2

Full Studio B classes

Core skill development: Personalized Learning Plans, Act 77 (Vermont State Legislature)

Interdisciplinary project board

Programming and Robotics class integration

Full artist in residence program

Full partnership with Burlington Generator, Champlain College and University of Vermont

Studio B

Core Values inquiry, research, collaboration, presentation, reflection Design Thinking Rapid Prototyping

Project board: listing of solo and team projects in motion and ideas / needs, and skills listing

PLP / Capstone

Design Thinking / Rapid Prototyping	Project Management	Leadership
<i>3</i> 1.	Meetings: define, plan,	GMU Exercises
marshmallow challenge	<pre><>prototype, user test<>, do,</pre>	
inversion design	eval	class discussions
what is 'good' design		
designers in action	role definition and benefits	interviews: Dealer.com,
the 'gap' challenge		MyWebGrocer
	bolman and deal: reframing	
design thinking challenges from d.School at Stanford	organizations: material pull	
	modeling:	
Design elements	gantt chart	
Line, shape, form, texture,	thought diagram	
color value	tools to collaborate	
Design Principles:	needs assessment	
balance, emphasis,		
movement pattern, rhythm.	feedback: individual and role	
proportion, unity, variety	growth	
Design basics integrated		
Entrepreneurship	Web Development	Design Basics
www.nfte.com	modern platforms:	rule of thirds
	WordPress, Tumblr, Blogger	
		color design
	html	
	hadden a	CRAP: contrast, repetition,
	building	alignment, proximity
	design	Skill build challenges: GIMP,
		Photoshop
	sync (platform to platform)	

Programming / Robotics processing.org arduino tutorials: Code.org bot programming: bots and lego stage II creation	self image: your personal portfolio social media: integration choices platforms: Instagram, SnapChat, FB, Twitter Computer Hardware / Networking pc/mac/linux basics: install hardware review: pc / mac OS config / use / options / workflow mobile OS: iOS, Android Networking peer to peer mobile small LAN / home setup, security, virus protection	3D Printing printer basics software / modeling 1st print challenge: pre-defined object design challenge: original creation: form and function
2D and 3D design 2D: Inkscape, GIMP, Photoshop 3D: SketchUp, TinkerCAD, Blender prototyping	Instructional Design ISD User Testing Kirkpatrick levels 1-4 prototyping	solder vinyl design prototype hardware / hands on: TBD

Communication / collaboration, presentation	Capstone Project yr 2	
skill building eval	Evidence of core elements	
Capstone	design process	
Capatonia	final product	

Personal or Group Project

Self-Defined	Skill Share	Collaborative Team
principles mapping, timeframe proposals projected outcome /product process: rubrics	list your skills to the lab for recruiting	principles roles mapping / timeframe accountability proposals projected outcome /product process: rubrics

Sources Machines that make

Fab Lab creation list from MIT

Fab Lab Resources K-12

RAPID PROTOTYPING 3D PRINTING
ROBOTICS
VINYL CUTTING

COMPUTER HARDWARE

NETWORKING

PC, MAC OS, LINUX ENTREPRENEURSHIP

PROJECT MANAGEMENT LEADERSHIP

NEW! FALL 2016

MAKER SPACE

Studio B

PROGRAM

IMAGINE SOMETHING.
CREATE IT AND CHANGE THE WORLD!

BURLINGTON TECHNICAL CENTER WWW.BURLINGTONTECH.ORG

f www.facebook.com/btcv1

@BURLINGTON_TECH

■ BURLINGTONTECHNICALCENTER

WORK WITH PROFESSIONAL MENTORS

BUILD SKILLS IN DESIGN THINKING COLLABORATE WITH OTHER TECH CENTER PROGRAMS DESIGN YOUR OWN PROJECTS Studio B Page on the BTC website!

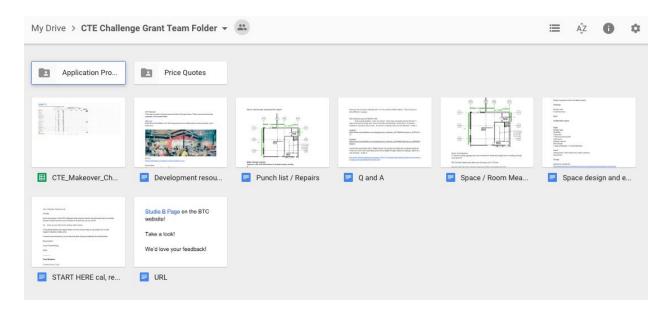
Take a look!

We'd love your feedback!

Team Resources

CTE Website!

There are a number of great resources listed by the grant team. These resources have been organized in the shared folder with the dev team.



BBA rLab

Adam Provost facilitated over 1000 independent and multidisciplinary student projects over 9 years here.



NUVU!

https://cambridge.nuvustudio.com/terms/what-is-nuvu

Burlington Generator

Local, Innovative, and connected!

Core Values
<u>Science Leadership Academy</u>, Philadelphia

Teacher PD modeling <u>Urban Academy</u>, NYC